



# Neuralift AI

REAL-MONEY GAMING

## Discover the growth hidden in your player data

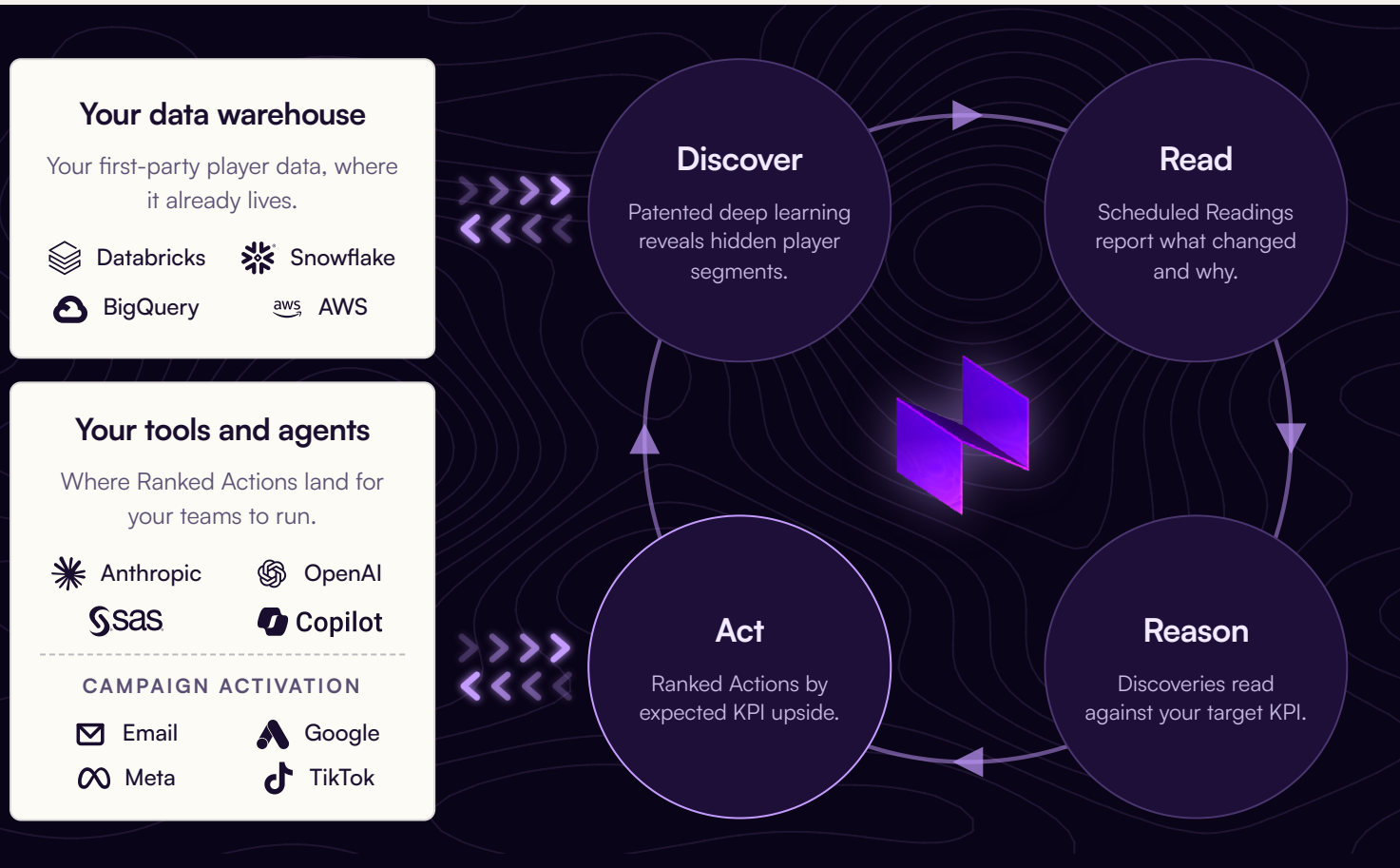
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Discover what you don't know.  
Know when it changes.  
Know what to do next.

Four case studies from land-based and digital gaming operators: multi-property casino and hotel, sportsbook and iGaming, regional casino in a contested market, and general-population VIP development.

# Your player data deserves its own neural network.

Neuralift trains a dedicated neural network on your player data, finds the groups you would never think to look for, tracks how they shift, and ranks what to do next.



Neuralift is a fast-growing technology supplier to the real-money gaming sector.

We operate globally with land-based and digital operators, helping casino, hotel, racing, sportsbook and iGaming teams on the growth questions their existing tools cannot answer.

Each client gets their own deep-learning powered customer model.

Neuralift securely trains this in isolation on their data alone, attuned to their proprietary use cases and business context, using state-of-the-art Nvidia GPUs.

PATENTED DISCOVERY

U.S. Patent No. 12,321,960



# Winning the extra visit

Customer: Multi-property casino, hotel and racing group

## The problems

- Fixed monthly offers targeted value tiers not **what would bring a player back, or when they could visit.**
- Room offers went to players who never stayed overnight, while dining incentives were missing for players they could motivate.

## The Neuralift solution

### 01 Discovery

Neuralift's patented deep learning **identified segments by visit rhythm and offer response**, uncovering valuable, low-frequency players whose growth opportunity was another visit not more spending per trip.

### 02 Reasoning

**Revealed mismatches between offers** and realistic trip patterns, alongside consistent weekday habits that made timing actionable.

### 03 Action

Replaced unused room offers with same-day play-and-dine incentives, added dining credits where relevant, and timed second-visit invitations to players' usual visit days.

## The results

**~2,000 incremental visits** across  
~20,000 targeted players over 3 months.

**9.8-percentage-point lift in second-visit conversion**, with 29% of targeted players returning versus 19% in an untreated comparison group.

**~\$800,000 in incremental gaming and non-gaming revenue**, averaging  
~\$400 per additional visit.

**\$1.2 million in estimated annualized incremental operating profit**, after additional incentive costs and the operating costs of additional visits.

# Optimizing bonus profitability

Customer: Global sportsbook / iGaming operator



## The problems

- Rules-based segmentation determined **how much bonus to give, not whether it generated incremental profit.**
- **Loss-making bonuses went undetected** because recipients appeared profitable in standard reporting.

## The Neuralift solution

### 01 Discovery

Neuralift's patented deep learning identified **14 bonus-response segments**, revealing an approximately **€19 spread in net gaming revenue per bonus euro**.

### 02 Reasoning

Neuralift identified loss-making bonus cohorts representing **approximately 33% of bonused players**, including otherwise-profitable players whose offers cannibalized revenue they would have generated anyway.

### 03 Action

Neuralift designed strategies to **stop ineffective bonuses**, move selected segments to earned-only offers, and match offer duration to each segment's measured payback speed.

## The results

**~€3 million in annual bonus savings**  
across **~30,000 players**, averaging **~€100 saved per player**.

**28% improvement in bonus efficiency**, increasing net gaming revenue per bonus euro from **€2.00 to €2.56**.

**40 analyst hours saved per month**,  
equivalent to **€36,000 in annual staff capacity**.

**~€2.4 million in annualized incremental operating profit**, after additional gaming duties and program costs, with no reduction in gaming revenue before bonuses.

# Winning the battle zone

Customer: Regional casino in a contested market

## The problem

- A nearby competitor was drawing away players, but existing segmentation could not distinguish **genuinely contested customers from those the property had a geographic advantage in attracting.**
- Distance to competitors was not informing offers, leaving both retention risks and local growth opportunities overlooked.

## The Neuralift solution

### 01 Discovery

Neuralift's patented deep learning identified segments using player locations and relative drive times, revealing **competitive position not just player value.**

### 02 Reasoning

Found dormant players concentrated in a rival's primary trade area and **25,000 nearby cardholders who had never received an offer**, despite living substantially closer to the operator.

### 03 Action

Emphasized convenience for nearby players, consolidated high-value invitations for contested households, and **calibrated incentives** for historically unresponsive players closer to a rival.

## The results

**~1,000 incremental reactivated players** from contested and competitor-favored areas over **3 months**, with **11% reactivating versus 6% in a comparison group** - a 5-percentage-point lift.

**~2,000 incremental visits from previously uncontacted local players**, a **~20% lift in visit frequency** versus a comparison group.

**\$1 million in incremental gaming and non-gaming revenue** over the three months, including **\$400,000 from reactivated players** and **\$600,000 from previously uncontacted local players.**

**\$1 million in estimated annualized incremental operating profit**, after additional incentive, gaming-tax, visit-servicing, campaign and technology costs.

# Recognizing VIP potential earlier

Customer: Casino operator, general-population file

## The problem

- Accumulated-value thresholds delayed VIP recognition, leaving **high-producing newcomers on the same welcome offer as everyone else.**
- Welcome incentives and host outreach failed to reflect early player value, leaving promising relationships under-supported.

## The Neuralift solution

### 01 Discovery

Neuralift's patented deep learning identified newcomer segments already producing at **VIP-level worth per active day—before accumulated value qualified them for attention.**

### 02 Reasoning

Revealed systematic underinvestment in new players, including **2,000 high-producing cardholders who had received no offers for 6 months.**

### 03 Actions

Replaced flat welcome grants with incentives sized to first-visit production, made a second incentive conditional on returning, and accelerated host outreach to the highest-producing newcomers.

## The results

### 11 months faster to first host contact

for **~500 high-potential newcomers**, reducing the average from **12 months to 1 month.**

### 15-percentage-point lift in second-visit conversion, with 34% returning versus 19% in a standard-offer comparison group.

**~\$600,000 in incremental gaming revenue** from **~10,000 targeted newcomers** over **3 months.**

**\$400,000 in estimated annualized incremental operating profit**, after additional incentives, host servicing, visit-related operating costs and program expenses.

# Discover what you don't know. Know when it changes. Know what to do next.

## Discover

Deep learning finds the structure in your data without being told what to look for.

## → Read

Scheduled Readings track how that structure moves and report what changed.

## → Reason

Reasoning interprets the evidence against the KPI you are driving.

## → Act

Growth Strategies resolve into Ranked Actions your teams can run.

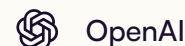
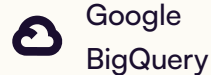
### PATENTED DISCOVERY

## U.S. Patent No. 12,321,960

Granted for the deep learning method behind Neuralift's segmentation discovery.



### PLATFORM AND TECHNOLOGY ECOSYSTEM





Talk to a member of the team to find out what Neuralift can do for your business.



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